The Phone Game Exercise!

Purpose:

This exercise give is essentially the childhood game "The Phone Game". The game where someone whispers a message to a person. That person then repeats the message to another and so on. The last person then says out loud the message. Usually the message is not the same. Let's see if we can do better?

Participants will have the opportunity to pass messages, act as net control and witness messages being passes. It utilizes the following skills: changing frequencies on member's radios, establishing a net and closing a net on a new frequency, and sending and receiving messages using the ICS 213 ARES Message form.

Objectives:

- Establish a new net control on the another frequency.
- Efficiently opening and closing a net and checking in members.
- Exercising member's ability to moving frequency to frequency
- Passing and receiving a message using the ICS 213 Message Form (ARES Version).

Required Resources

- PC ARES Frequency List
- PC ARES Roster
- PC ARES Opening.Closing Net Script.pdf
- Suggested Phone Game Messages 2018.07.08.pdf

Personnel

- Drill Proctor (DP) The person who runs the drill.
- Tactical Net Control Station (TNCS) Tactical net control station to pass message.
- ARES Stations (AS) ARES member & guest stations available to participate in the drill.
- Monitor Station (MS) SC, EC, or other experienced ARES operator to provide an evaluation on how the drill went.

Preparation

- EC to assign a MS and DP.
- EC to email ARES group prior to the exercise with this sheet, required resources, and who will be the MS and DP.
- DP to choose two other repeaters for the exercise and confirm repeaters are operational before the net. Choose repeaters reachable by most stations.
- DP to advise repeater trustees planned exercise via email.

Drill Agenda

- 1. Drill Proctor (DP) explains the drill to the members, covers review topics, What-ifs and answers any questions
- 2. DP announces two repeaters:
 - a. "Rose" TNCS W6SAR, Roseville, 146.640 6 156.7
 - b. "Miner" TNCS W6SAR, Auburn, 145.270 -.6 156.7
- 3. DP calls for volunteers to be TNCS.
- 4. DP gives TNCS tasks"
 - a. Establish a tactical net
 - b. Take check-ins
 - c. Request for a volunteer to send a message
 - d. Request for a volunteer to receive a message
 - e. Pass message
 - f. Hand off AS that received message to other TNCS
 - g. Wait for AS to check in with a message
 - h. Once second message is passed hand-off AS to W6EK
- 5. DP hands-off half the group to "Rose" and the other half to "Miner".
- 6. When everybody is back at W6EK, DP calls for comments and feedback.

Review Topics:

When assigning a new repeater give repeater callsign, frequency, deviation, and CTCS (PL) tone.

When receiving an assignment, write down everything as it is given to you, even if you think you know all the information. It may not be as expected and you will have your notes to fall back on.

What-Ifs:

What-if the repeater is already use? QSY back to the frequency you came from and advise net control.

What-if you cannot make contact with TNCS because you are out of range of the repeater or there is interference? Monitor frequency. If all else fails, return to the W6EK.